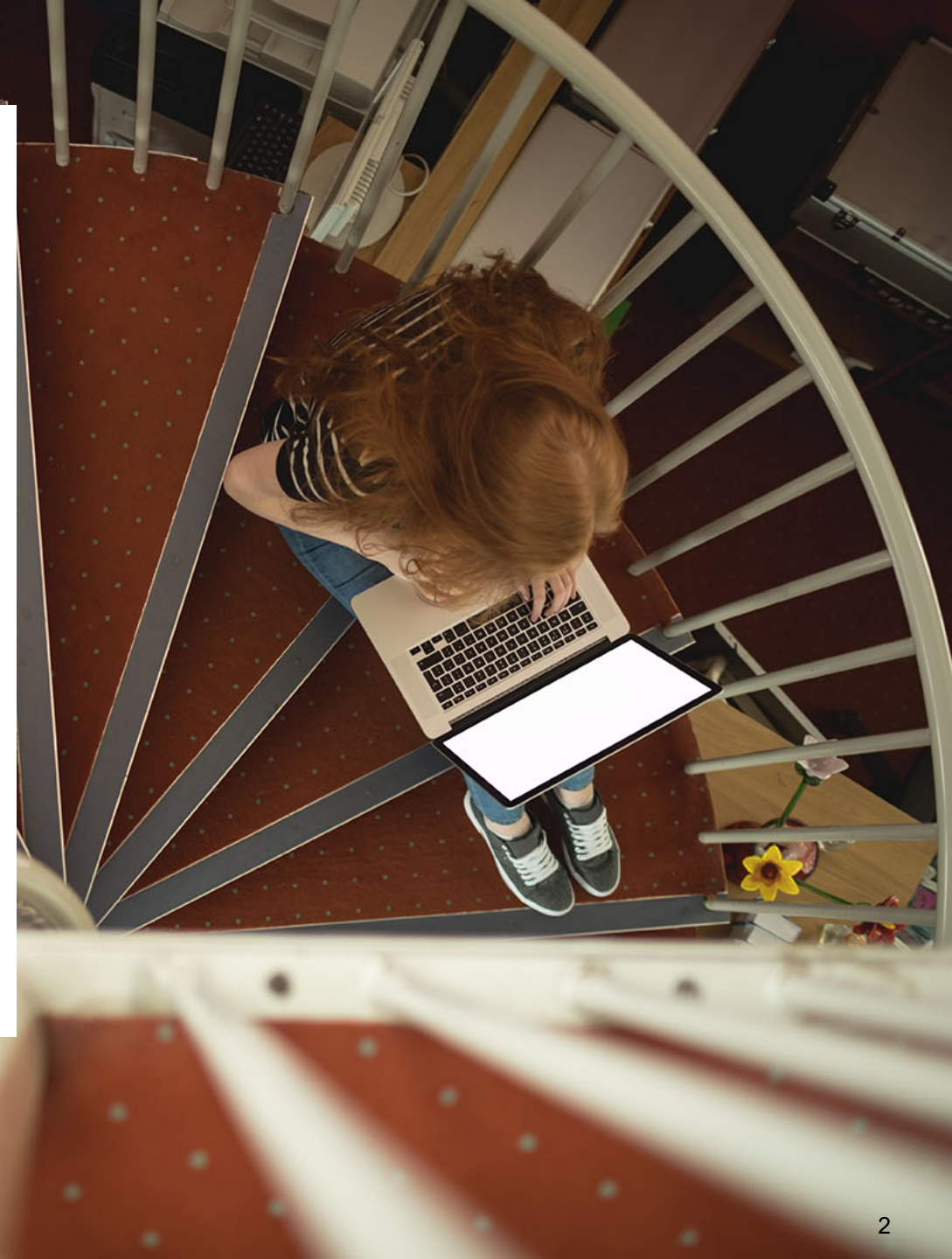


Agile Working: The connected campus & the challenge of people & place



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- The University as a place for learning
- The University as a workplace



This used to be my view....





This is now my view



University as a place for learning



Traditional face of Universities is a campus where the core business is teaching students and expanding understanding through research.

But how inclusive are our campuses?

Do they meet the needs of all our learners?

Do they meet the needs of a broader set of local stakeholders?

Do they meet the needs of academic and professional service staff?

Do they meet the business needs of the University?



How we design learner communities online

Fundamentally about understanding their needs and how we provide solutions to the barriers of them feeling disconnected

- Provide defined virtual spaces for both synchronous and asynchronous interaction that are consistent and easy to access
- Design purposeful activities that promote learners communicating and collaborating with each other – both for formal and informal learning
- Establish expectations for engagement and interaction to establish value



So what has this got to do with Croquet?

- Meeting your learners where they are and where they find useful.
- Provide ways that they can connect with campus without being on-campus so they can blend the social learning experience with the formal learning experience
- Enable disparate learning communities to connect in both physical and virtual spaces.





University as a workplace

Supporting a more agile workplace

- **Pre-Pandemic Expectations**

Presenteeism

In Person service design and delivery

- **Post Pandemic Expectations**

Greater personal flexibility on location

Broader service offer and access arrangements



Reimagining the campus
experience

Connect spaces and
virtual environments to
bring learners and
colleagues together





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